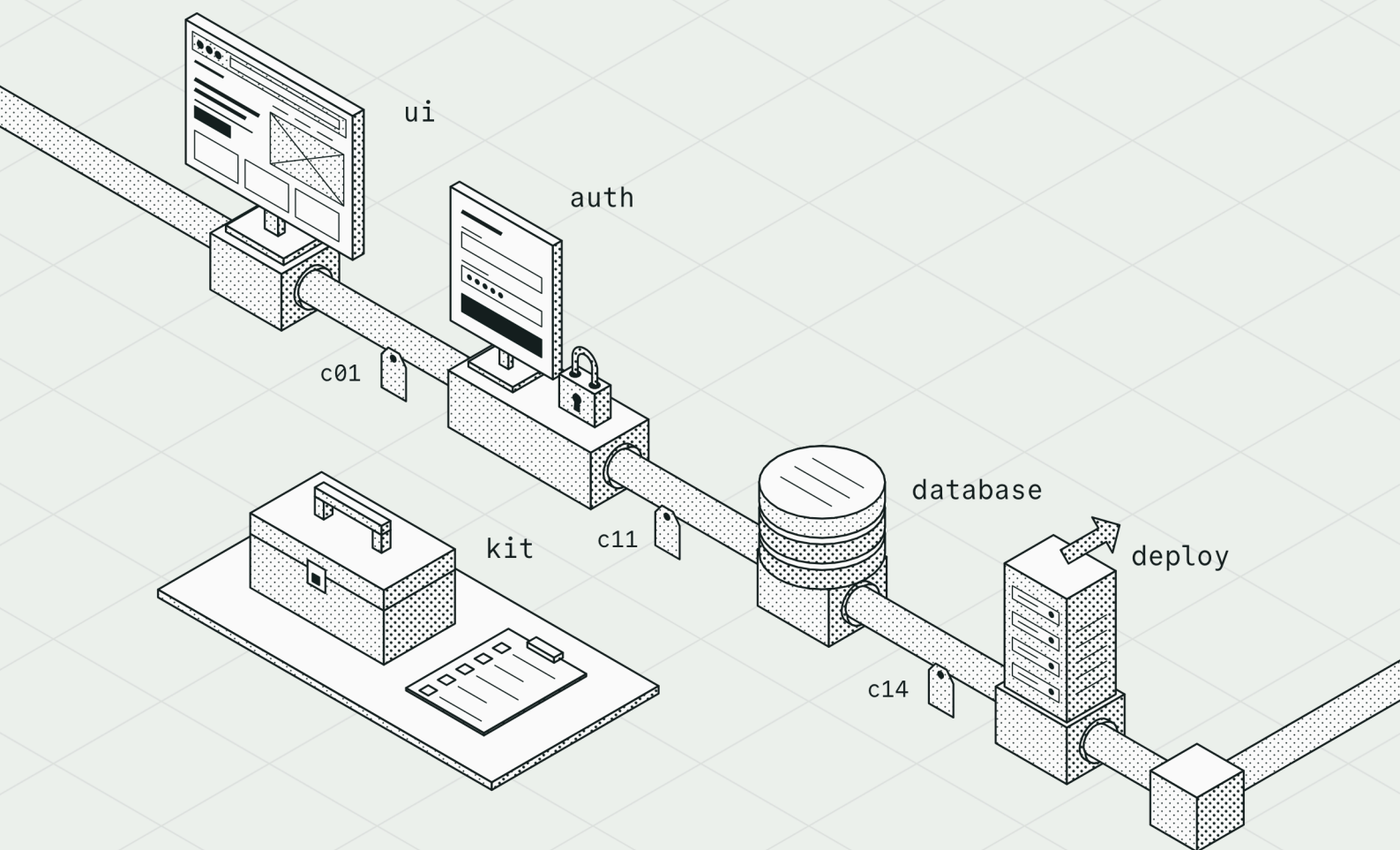


Free sample · 5 of the 24 FixedLaunch launch checks

5 launch checks for your AI-built app

For non-technical founders with an app built in Lovable, Bolt, v0, Replit or Cursor on Supabase, about to launch.



Plain English · no coding required

How to use this sample

Run every check on your **live app**: the real web address your users visit. Each check aims for under 2 minutes, plus time waiting for emails. Setting up the test accounts takes about 5 minutes.

PASS or FAIL

- **PASS**: you saw what “You should see” describes.
- **FAIL**: you saw anything else. Write down what happened, with evidence.
- Tick one box at the end of each check. Add the date and where you saved your evidence.
- **Blocker**: don’t launch, or don’t invite more users, until it’s fixed. **Serious**: fix it this week. Users will hit it.

Set up two test accounts

- 1 You need two accounts: **Test A** and **Test B**. Check C11 uses both to see if one user can see the other’s data.
- 2 Use email addresses you control. With Gmail, `you+testa@gmail.com` and `you+testb@gmail.com` both arrive in your normal inbox, but your app sees two different people.
- 3 Save both passwords in your password manager. Never type a password into a bug report or an AI chat.
- 4 Don’t use your own admin account. Admins often see more than normal users, which hides problems.

Stay safe while you test

- Only test an app you own. Never run these checks on someone else’s app.
- Use fake data only. Give every test item an obvious name, like `C11 private A`. Never use real customer names, emails or payment cards.
- If your app already has real users, only touch records you created. Delete them when you’re done.

Record evidence as you go

- **Screenshot**: Mac `Cmd + Shift + 4`. Windows `Windows + Shift + S`.
- **Copy the exact error text**. Don’t retype it.
- **Hidden errors** show in the browser Console. In Chrome, press `Ctrl + Shift + J` (Windows) or `Cmd + Option + J` (Mac). Screenshot any red text.
- **Before you share anything**, blur passwords, API keys and anything that starts with `eyJ` (usually a login token).

Before you ask your AI tool to fix anything

Save a checkpoint first, so you can undo any AI change. **Commit before every prompt**. If it breaks, revert. Then rerun the check.

Passing a check means it worked when you tested it. It does not mean your app is secure.

Sign up with a brand-new account

severity: blocker

time: under 2 min

do this

- 1 Open a private window. In Chrome, press `Ctrl + Shift + N` (Windows) or `Cmd + Shift + N` (Mac).
- 2 Go to your live app address.
- 3 Click “Sign up” (or whatever your app calls it).
- 4 Use the Test A email address.
- 5 Submit the form.

you should see

- A clear next step, like “Check your email”, or you land inside the app.
- No error, no blank page, no endless spinner.

if it fails

- **Likely cause:** the sign-up form isn’t connected to your login system correctly. Or the live site is missing its settings (environment variables: settings stored on your host, outside the code).
- If you see an error message, copy the exact text. The kit’s error decoder explains the common ones in plain English.
- **In the kit:** prompt P01 maps the login flow. Then P02, if a link or redirect is involved.

notes: what you saw, the exact error text

Result ☐ PASS ☐ FAIL Date _____ Evidence _____

Refresh a logged-in page

severity: serious

time: under 2 min

do this

- 1 Log in as Test A.
- 2 Go to a page only logged-in users see, like the dashboard.
- 3 Press refresh (`F5`, or `Cmd + R` on Mac). Wait 5 seconds.
- 4 Close the tab. Open a new tab and go to your app again.

you should see

- You're still logged in, on the same page or the dashboard.
- A short loading flash is fine.

if it fails

- **Signs:** you're sent back to the login page.
- **Likely cause:** the app checks "is anyone logged in?" before it finishes loading the saved login. Or the login is only kept in memory, so a refresh wipes it.
- **Related errors:** `AuthSessionMissingError`, `Invalid Refresh Token`.
- **In the kit:** prompt P03 fixes being logged out on refresh.

notes: what you saw, the exact error text

Result ☐ PASS ☐ FAIL Date _____ Evidence _____

C11

Can a second account see the first account's records?

severity: blocker

time: about 2 min (plus sign-up time for Test B)

do this

- 1 As Test A, create a record named `C11 private A`.
- 2 Close all private windows.
- 3 In a different browser, or a new private window, sign up as Test B. Confirm the email.
- 4 As Test B, look at every list, dashboard and search box.
- 5 Search for `C11 private A`.

you should see

- Test B sees **none** of Test A's private records.
- Things that are meant to be public (like a shared directory) are fine. Know which is which.

if it fails

- **Signs:** Test B can see any of Test A's private records.
- **Likely cause:** the database rules let any logged-in user read every row. Or the app hides other users' data on screen only, while the data is still sent to the browser.
- **Stop.** Don't keep prompting: every extra AI change makes the problem harder to trace. Keep your screenshots. If real users' data might be exposed, think about pausing sign-ups until it's checked.
- **In the kit:** prompt P07 helps you understand the problem. Don't ask the AI to "make it secure" and trust the answer.

notes: what you saw, the exact error text

Result ☐ PASS ☐ FAIL Date _____ Evidence _____

Open an inner page directly and refresh it

severity: serious

time: under 2 min

do this

- 1 On the live site, click to any page that isn't the home page. The address should have something after the domain, like `/dashboard`.
- 2 Press refresh.
- 3 Copy the address, open a new tab, paste it, and press Enter.

you should see

- The same page loads both times.

if it fails

- **Signs:** Vercel shows `404: NOT_FOUND`. Netlify shows "Page not found".
- **Likely cause:** your host doesn't know to send every address to your app. Many Lovable and Bolt apps need one small extra setting file for this.
- **In the kit:** prompt P10 fixes a 404 on refresh.

notes: what you saw, the exact error text

Result ☐ PASS ☐ FAIL Date _____ Evidence _____

Check login links point to your live domain

severity: blocker

time: under 2 min, plus the wait for the email

do this

- 1 Trigger a password reset for Test A (or sign up a new test account).
- 2 Open the email. Don't click the link.
- 3 Right-click the link and choose "Copy link address". On a phone, press and hold the link.
- 4 Paste it into a notes app.
- 5 Find the part that says `redirect_to=`. Read what comes after it.

you should see

- After `redirect_to=`, your live domain. For example `https://yourapp.com`.
- It's normal for the start of the link to be a `supabase.co` address. Only the `redirect_to=` part matters here.

if it fails

- **Signs:** after `redirect_to=` you see `localhost`, `127.0.0.1`, or a preview or builder address that isn't your real domain.
- **Likely cause:** in Supabase, the Site URL and Redirect URLs settings (under Authentication > URL Configuration) still point to your computer or a preview. Or the code has the wrong address typed in.
- **In the kit:** prompt P02. Use P08 too if preview and live behave differently.

notes: what you saw, the exact error text

Result ☐ PASS ☐ FAIL Date _____ Evidence _____

These are 5 of 24.

The kit has the other 19, plus 12 fix prompts. Each one is tested before the kit opens.

Join the kit waitlist

fixedlaunch.com/kit

\$39 when it opens, \$29 for the first 25. It opens when every check and prompt passes testing.

Broken right now? Book a diagnosis.

Book a diagnosis

fixedlaunch.com/diagnosis

\$149. A recorded video and a written fix plan, within 48 hours of access. You invite me to your code. Never your passwords.